

## L.G.A.M. MOVEMENT RULES

<b>Mover</b>	<b>Distance (feet/turn)</b>	<b>Comment</b>
Infantry	1	
Commando	2	
Vehicles (all types)	2	
Motorized Watercraft	1	
Non-Motorized Watercraft	0.5	
Howitzer / Artillery Teams	0.5	
Mine Sweeping	0.25	

## MOVEMENT MODIFIERS

<b>Element</b>	<b>Modifier</b>	<b>Comment</b>
Rough Terrain		
Hill		
Turn		Vehicles Only